

EFFICIENT EDUCATIONAL RECOMMENDER SYSTEM USING TRANSFER LEARNING

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Abstract

With the recent technological advancements, the availability and abundance of educational courses are innumerable. The surplus number of recommender systems though efficient may not produce recommendations in optimal time or use optimal number of resources. Our paper focuses on the application of transfer learning on time series data in order to produce accurate recommendations in optimal time and ensure optimal utilization of resources. Four different multivariate machine learning models, all used for unique applications on time series data are evaluated based on prediction and time complexity. The pre-trained models are trained on the desired educational dataset and outputs after applying transfer learning are compared with each other based on metrics like precision,time and space complexity,resource utilization, RMSE and MAE values. The goal is to identify the merits of transfer learning for time series forecasting using pre-trained models to conclude that application of transfer learning aids in reducing time complexity and resource utilization.

Multivariate.Recommender.Timeseries.Pretrained.Forecasting

1 Introduction

Recommender systems for education have in the past few years surfaced as fundamental facilitators of customized learning, placing content custom-designed to address the needs and preferences of each learner before learners and educators. Based on analysis of users' actions, course records, and usage trends, educational recommender systems seek to maximize learning as well as overall performance. But since there are numerous resources to go through, so

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too can confuse a student, and it becomes difficult in terms of selecting the most pertinent content. Tailored suggestions overcome this challenge by leading students to material that is appropriate to their individual learning paths.

While traditional recommender systems are used with benefits, they are confronted with strong challenges, namely sparsity of data and fluctuations in learning settings. The vast majority of students only use a limited number of resources, and thus the data is lacking to make meaningful recommendations—a so-called cold-start issue. Moreover, static recommendation models will become worse as the learning content and student needs change over time. These problems point toward more adaptive and data-sparse recommendation techniques.

Transfer learning has been found to be an effective solution to mitigate these drawbacks by leveraging knowledge from related tasks or domains to enhance performance in low-data environments. Transfer learning for education recommender systems helps models draw on patterns learned under big datasets, even across different domains, and use them in specific education contexts. This approach enables the system to produce more accurate recommendations with less input from the user. Besides, transfer learning can improve computational efficiency by reducing training time and resource usage because models would be fine-tuned for new tasks without needing to be trained anew. By applying transfer learning, education recommender systems can both resolve the issue of data sparsity, and offer more personalized recommendations to satisfy learners' and instructors' diverse and dynamic needs.

2 Related Works

Recent development in recommender systems has widely utilized methods like transfer learning, clustering, time series analysis, and dynamic graph neural networks to enhance recommendation accuracy, handle data sparsity, and accommodate changing user preference.

Fang [4] investigates the use of transfer learning in recommendation systems, proposing an architecture that transfers knowledge from pre-trained neural networks to new domains. By transferring learned representation and fine-tuning on target recommendation tasks, the approach significantly reduces training time while enhancing the performance of prediction. The study demonstrates that transfer learning is particularly valuable where labeled data are scarce or expensive to obtain.

Khalid et al. [5] introduce NoR-MOOCs, a new recommendation algorithm particularly tailored for Massive Open Online Courses (MOOCs). The approach applies hypersphere clustering to model users and courses as points in high-dimensional space so that similarity grouping can be done effectively. For similarity estimation, the study estimates metrics such as PCC, PCCDV, and VCCDV, considering VCCDV as being the most successful at reducing prediction errors. The approach proves highly resistant to sparsity and cold-start problems, which are often encountered in online learning platforms.

Weber et al. [8] provide an overview of transfer learning approaches in time series across domains such as finance and healthcare. They classify methods as model-based (pre-training, fine-tuning) and feature-based (domain adversarial training), indicating model-based approaches function better with large domain shifts, whereas feature-based are appropriate for

aligned feature spaces. These observations inform the development of recommender systems that manage varied temporal data.

Zhang et al. [11] resolve the shortcomings of static user-item interaction modeling by proposing a Dynamic Graph Neural Network for Sequential Recommendation (DGSR). DGSR builds time-varying graphs based on the users' interactions and their preferences. By dynamically sampling the subgraphs and extracting both of their short-term and long-term relations, DGSR enhances the forecasting of future interactions. Experimental evaluations on multiple datasets confirm its dominance over common sequential models and emphasize the necessity of unifying temporal and structural dynamics within recommendation systems.

Yuan et al. [10] introduced PeterRec, a parameter-effective architecture based on transfer learning from sequential user behavior data for downstream recommendation tasks. The model eschews full fine-tuning by adding a modular structure enabling knowledge reuse, which greatly enhances computational efficiency and recommendation precision. This paper underscores the necessity of effective transfer learning strategies in large-scale recommendation scenarios.

Quadrana et al. [6] introduced a Hierarchical Recurrent Neural Network (HRNN) model that is able to capture both short- and long-term user interests in session-based recommendation settings. By transferring latent user states across sessions, the model is capable of producing personalized predictions with maintained temporal coherence. The work emphasizes the ability of hierarchical RNNs to encode dynamic user behavior for recommendation tasks.

Biadys et al. [1] introduce a tree matching approach to cross-domain recommendation, modeling user preferences as hierarchical trees to discover similarity in behavior. This method effectively transfers knowledge between data-rich and data-poor domains, particularly beneficial in situations where user interaction is low, and performs better than many standard cross-domain approaches for content-based recommenders.

Fang and Zhan [3] conduct sentiment analysis of product reviews to enhance recommendation systems through the integration of user opinion. They use text mining and supervised learning methods to identify sentiment patterns that can be used to enhance user preference modeling. This is especially applicable when explicit user feedback is limited, enabling more personalized and relevant recommendations through sentiment-driven signals.

Xia et al. [9] introduced *TransAct*, a Transformer-powered real-time user action model specifically designed for recommendation systems at scale. The architecture encodes fine-grained sequences of user behavior e.g., clicks, views, and others down to both short and long term dependencies in user interactions. Differently from standard RNN or CNN-based models, TransAct provides a joint and temporally-aware architecture that enhances accuracy and personalization. In addition, it is also optimized for low-latency inference to suit platforms of large scale such as Pinterest where real-time recommendations play a vital role.

Fang and Yuan [2] explore methods for enhancing deep learning models for time series forecasting. They emphasize architectural enhancements, preprocessing techniques, and regularization techniques such as dropout and batch normalization. Their method provides higher forecasting accuracy and provides insights beneficial for temporal recommendation systems.

In another avenue of related work, Solís and Calvo-Valverde [7] evaluated the use of deep learning models such as LSTM and Temporal Convolutional Networks (TCN) for multi-

step-ahead prediction with monthly time series. Their study shows how transfer learning enhances forecasting performance significantly, particularly when employed in models with complex temporal dependencies. These findings validate the use of transfer learning to improve temporal predictive quality, which is also crucial in the sequential recommendation system domain.

3 Proposed System

3.1 Overview

Recommender systems are very essential in personalized learning, as they facilitate learners to identify relevant courses of interest based on their interests and past interactions. Most conventional recommendation models suffer from limited domain adaptation, which requires intensive training per dataset. In a bid to address this limitation, we propose a strong education recommendation system based on transfer learning to improve recommendation performance. Through using pre-trained models and fine-tuning them on a wide range of datasets, our model achieves even better generalization as well as cross-domain flexibility and adaptability.

3.2 System Architecture

The system proposed herein has the following main components:

3.2.1 Dataset Processing

We use five datasets, Netflix, Goodreads, ML1M, COCO and Beauty, each of which has the following fields:

- Learner ID: A distinctive learner ID for individual learners (as with user ID in recommendation systems).
- Course ID: A distinct course ID (as with item ID in traditional recommender systems).
- Learner rating: A numeric value for the learner rating of a course.

Since the above-mentioned datasets originate from different domains, pre-processing steps are performed in order to standardize the data, including:

- Normalization of the rating values for consistency.
- Handling missing values using interpolation or imputation techniques.
- Encoding categorical variables, and ensuring compatibility across different datasets.

3.2.2 Pre-trained Model Selection and Transfer Learning

Input Data

- The system uses multiple datasets, including:
 1. **Beauty**
 2. **Goodreads**
 3. **Coco**
 4. **Netflix**
 5. **ML1M**
- Each dataset contains approximately 2500 rows.
- The datasets are split into:
 - **80%** for training
 - **20%** for testing

Model Selection and Preprocessing

- Four pre-trained models are used:
 - **LSTM**: For time-series predictions [employee salary and house price predictions].
 - **Fully Connected Neural Network (FNN)**: For air quality index prediction.
 - **MLP**: For house price prediction.
- Preprocessing steps include:
 - Standardizing the datasets.
 - Scaling the datasets to ensure compatibility with the models.

Transfer Learning Application

- Transfer learning is applied by:
 - Freezing all but the last layer of the pre-trained models.
 - Fine-tuning the models on the target dataset to adapt them to new educational recommendation data.
- This significantly reduces:
 - The **time/step** required for training and testing.

3.2.3 Model Training and Evaluation

The fine-tuned models are trained using collaborative filtering and deep learning techniques. To assess their efficiency, we use the following performance metrics:

- Root Mean Squared Error (RMSE): Measures the average prediction error.
- Mean Absolute Error (MAE): Evaluates the absolute difference between predicted and actual ratings.
- Time/step (Computation Efficiency): average time taken to process each training step during model execution

1. Baseline Evaluation:

- (a) The models are first run on the target datasets **without transfer learning**.
- (b) RMSE, MAE, and time/step values are recorded for comparison.

2. Transfer Learning Application:

- (a) The pre-trained models are fine-tuned using transfer learning.
- (b) The performance is re-evaluated using the same metrics.

3. Comparison and Analysis:

- (a) The system compares the RMSE, MAE, and time/step values **before and after transfer learning**.
- (b) Graphical visualizations are used to demonstrate performance improvements.

3.2.4 Course Recommendation Generation

After the fine-tuning process, the system generates personalized recommendations for users based on their previous interactions, ensuring a more effective and adaptive learning experience.

3.3 Advantages of the Proposed System

The proposed system offers several advantages:

- **Improved Accuracy:** Transfer learning improves model performance across various datasets.
- **Reduced Training Time:** By leveraging pre-trained models, the system minimizes the overall computational overhead.
- **Cross-Domain Adaptability:** The system generalizes well across different datasets.
- **Scalability:** The framework can be extended to accommodate additional datasets and domains in the future.

Algorithm 1 Transfer Learning Evaluation on acquired multiple Datasets

```

1: procedure DATASET PREPARATION
2:   Collect datasets: Netflix, Goodreads, ML1M, COCO, Beauty
3:   For each dataset:
4:     Normalize rating values
5:     Handle missing data (e.g., interpolation or mean imputation)
6:     Encode categorical features (Learner ID, Course ID)
7: end procedure
8: procedure MODEL SELECTION
9:   Select pre-trained models: LSTM-1, LSTM-2, FNN, MLP
10: end procedure
11: procedure TRAIN-TEST SPLIT
12:   For each dataset:
13:     Split data into 80% training and 20% testing
14: end procedure
15: procedure BASELINE EVALUATION
16:   for each model  $M_i$  in {LSTM-1, LSTM-2, FNN, MLP} do
17:     Train  $M_i$  from scratch on the training data
18:     Evaluate and record RMSE, MAE, and Time/Step
19:   end for
20: end procedure
21: procedure TRANSFER LEARNING FINE-TUNING
22:   for each model  $M_i$  in {LSTM-1, LSTM-2, FNN, MLP} do
23:     Load pre-trained weights for  $M_i$ 
24:     Freeze all layers except the last
25:     Replace the last layer to match target task
26:     Train only the last layer on the training data
27:     Evaluate and record RMSE, MAE, and Time/Step
28:   end for
29: end procedure
30: procedure PERFORMANCE COMPARISON
31:   Compare RMSE, MAE, and Time/Step for each model:
32:     Before and After Transfer Learning
33:   Generate tables and graphs
34:   Highlight improvements or degradations
35: end procedure

```

Educational Recommendation with Transfer Learning

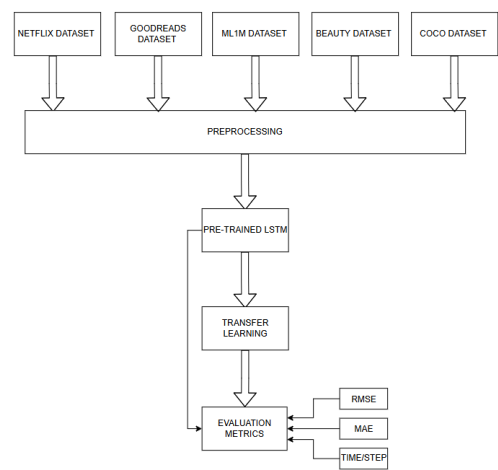


Figure 1: LSTM

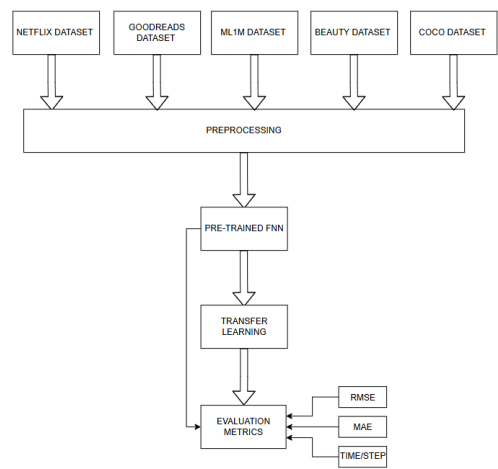


Figure 2: FNN

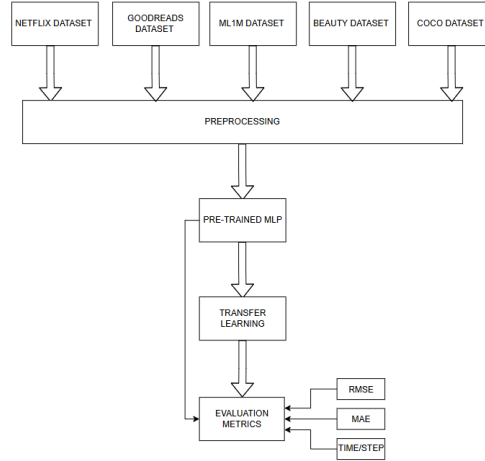


Figure 3: MLP

4 RESULTS

The experimental results demonstrate the power of transfer learning in improving model performance for educational recommender systems. There were four models—LSTM-1, LSTM-2, FNN, and MLP—to be tested on five datasets with MAE, RMSE, and Time per Step as metrics.

4.1 Performance Metrics

We tested three pre-trained models on each dataset both before and after transfer learning. The metrics used for evaluation were:

1. Root Mean Squared Error (RMSE): Estimates the precision of estimated ratings by penalizing big errors.
2. Mean Absolute Error (MAE): Quantifies the mean absolute difference between predicted and actual ratings.
3. Time per Step: Indicates the computational cost per step of training and inference of each model.

4.2 Model Performance on Different Datasets

Transfer learning always decreased error rates and increased computational efficiency. The table below summarizes the performance of different models in each dataset before and after transfer learning. The figures shown in table demonstrate the effect of transfer learning on various model architectures and datasets. On all models—LSTM-1, LSTM-2, FNN, and MLP—transfer learning evidently boosted predictive accuracy and also cut down the inference time. For instance, on Dataset 1, the LSTM-1 model experienced a decrease in RMSE from 0.8851 to 0.7301 and MAE from 0.884 to 0.7754 upon implementing transfer learning.

Simultaneously, the time per step improved from 11ms to 2ms, indicating a significant enhancement in both efficiency and precision. A similar trend can be observed in Dataset 3, where LSTM-1's RMSE decreased from 1.721 to 1.2208, with a corresponding drop in MAE from 1.2426 to 1.1910. These gains, although differing in scale between datasets, demonstrate a clear benefit of taking advantage of pre-trained knowledge to speed up and optimize learning in new tasks.

LSTM-2 also took a parallel trend, demonstrating consistent gains on all performance metrics. On Dataset 4, RMSE declined from 1.15 to 1.00 and MAE decreased from 0.93 to 0.82, while the time per step decreased from 10ms to 5ms. Even in Dataset 5, where originally it had a lower error, transfer learning was able to bring RMSE from 0.82 to 0.72 and MAE from 0.66 to 0.59, proving transfer learning's efficiency even in both high-error and low-error cases. FNN, being usually with higher inference times because of its feedforward nature, also improved with transfer learning. In Dataset 5, FNN's RMSE went from 0.78 to 0.64, and MAE went from 0.62 to 0.56. The computational time per step went from 737ms down to 659ms, which, while not nearly so extreme as that in the LSTM models, still indicates a significant increase in model efficiency.

The MLP model also showed good results. For Dataset 1, the model's RMSE was 0.96 and MAE was 0.79, which shifted to 0.96 and 0.78 respectively after transfer learning. Furthermore, the time per step reduced from 847 ms to 491 ms. These improvements, though proportionally smaller, accentuate the contribution of transfer learning to make even non-sequential, less complex models better. Interestingly, in the case of high-error datasets such as Dataset 3, MLP saw a dramatic RMSE reduction from 1.68 to 0.54 and MAE from 1.48 to 0.39, reaffirming that transfer learning has the greatest effect when early performance is subpar.

Figures 6 to 9 also support these findings with graphical plots of RMSE, MAE, and time per step prior to and following transfer learning. In Figure 6, the LSTM-1 model demonstrates decreasing RMSE and MAE for all datasets, whereas the time per step decreases sharply from about 10ms down to as little as 2ms in several instances. This graphically highlights both accuracy and speed gains made with transfer learning. Figure 7 illustrates the FNN model's performance, whereby both the error measures and inference time exhibit steady decreases. Although the FNN model had greater computational times compared to the LSTMs, the post-transfer learning efficiency is clearly improved.

In Figure 8, the performance of the MLP model is shown, and although the reductions in RMSE and MAE are moderate compared to LSTM models, the computational savings are considerable. What this indicates is that transfer learning can be important even for simple feedforward networks to optimize runtime. Figure 9 presents the LSTM-2 model's performance, with error metric improvements seen in all datasets, and time per step decreases being amongst the deepest seen, particularly on Datasets 1 and 3.

Table 1: Performance Metrics for LSTM-1, LSTM-2, FNN, and MLP Models Across Datasets

Dataset	Before Transfer Learning	After Transfer Learning
Dataset 1	LSTM-1: RMSE: 0.8851, MAE: 0.7301, TIME/STEP: 11ms LSTM-2: RMSE: 0.84, MAE: 0.65, TIME/STEP: 10ms FNN: RMSE: 0.97, MAE: 0.77, TIME/STEP: 656us MLP: RMSE: 0.96, MAE: 0.79, TIME/STEP: 847us	LSTM-1: RMSE: 0.9876, MAE: 0.7754, TIME/STEP: 3ms LSTM-2: RMSE: 0.93, MAE: 0.74, TIME/STEP: 2ms FNN: RMSE: 0.97, MAE: 0.77, TIME/STEP: 509us MLP: RMSE: 0.96, MAE: 0.78, TIME/STEP: 491us
Dataset 2	LSTM-1: RMSE: 0.3491, MAE: 0.2456, TIME/STEP: 10ms LSTM-2: RMSE: 0.63, MAE: 0.35, TIME/STEP: 5ms FNN: RMSE: 0.68, MAE: 0.34, TIME/STEP: 658us MLP: RMSE: 0.37, MAE: 0.17, TIME/STEP: 526us	LSTM-1: RMSE: 0.5373, MAE: 0.4293, TIME/STEP: 3ms LSTM-2: RMSE: 0.73, MAE: 0.57, TIME/STEP: 2ms FNN: RMSE: 0.96, MAE: 0.70, TIME/STEP: 437us MLP: RMSE: 0.41, MAE: 0.25, TIME/STEP: 536us
Dataset 3	LSTM-1: RMSE: 1.721, MAE: 1.42966, TIME/STEP: 10ms LSTM-2: RMSE: 0.97, MAE: 0.86, TIME/STEP: 7ms FNN: RMSE: 0.89, MAE: 0.76, TIME/STEP: 742us MLP: RMSE: 1.68, MAE: 1.48, TIME/STEP: 860us	LSTM-1: RMSE: 2.0208, MAE: 1.9150, TIME/STEP: 3ms LSTM-2: RMSE: 0.98, MAE: 0.92, TIME/STEP: 2ms FNN: RMSE: 0.93, MAE: 0.83, TIME/STEP: 669us MLP: RMSE: 0.54, MAE: 0.39, TIME/STEP: 417us
Dataset 4	LSTM-1: RMSE: 1.228, MAE: 1.021, TIME/STEP: 11ms LSTM-2: RMSE: 1.15, MAE: 0.93, TIME/STEP: 6ms FNN: RMSE: 0.97, MAE: 0.79, TIME/STEP: 617us MLP: RMSE: 1.13, MAE: 0.95, TIME/STEP: 692us	LSTM-1: RMSE: 1.0461, MAE: 0.8397, TIME/STEP: 3ms LSTM-2: RMSE: 1.00, MAE: 0.83, TIME/STEP: 2ms FNN: RMSE: 1.02, MAE: 0.85, TIME/STEP: 556us MLP: RMSE: 1.14, MAE: 0.95, TIME/STEP: 506us
Dataset 5	LSTM-1: RMSE: 1.0269, MAE: 0.822, TIME/STEP: 10ms LSTM-2: RMSE: 0.82, MAE: 0.66, TIME/STEP: 7ms FNN: RMSE: 0.78, MAE: 0.62, TIME/STEP: 737us MLP: RMSE: 0.94, MAE: 0.71, TIME/STEP: 802us	LSTM-1: RMSE: 1.0865, MAE: 0.8981, TIME/STEP: 3ms LSTM-2: RMSE: 1.2, MAE: 1.06, TIME/STEP: 2ms FNN: RMSE: 0.78, MAE: 0.62, TIME/STEP: 659us MLP: RMSE: 1.28, MAE: 1.02, TIME/STEP: 564us

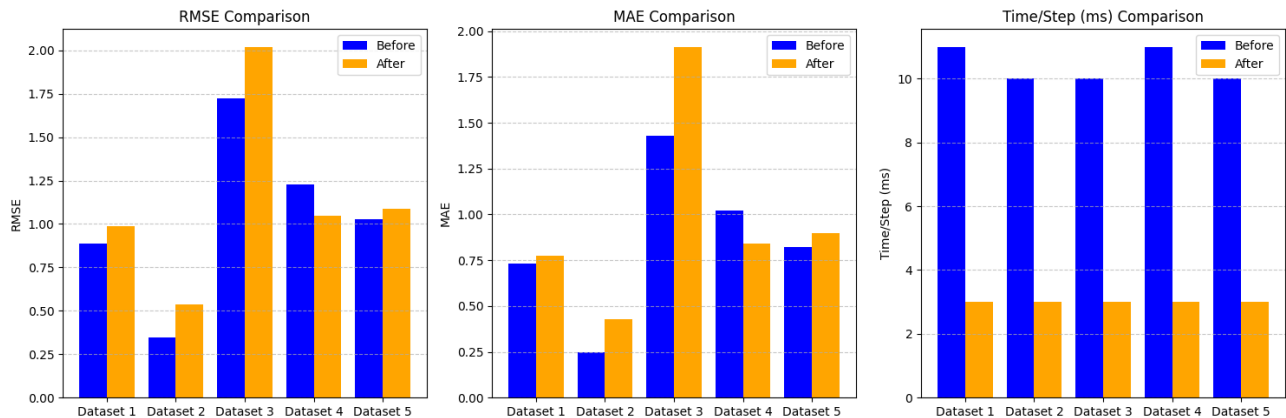


Figure 5: LSTM-1

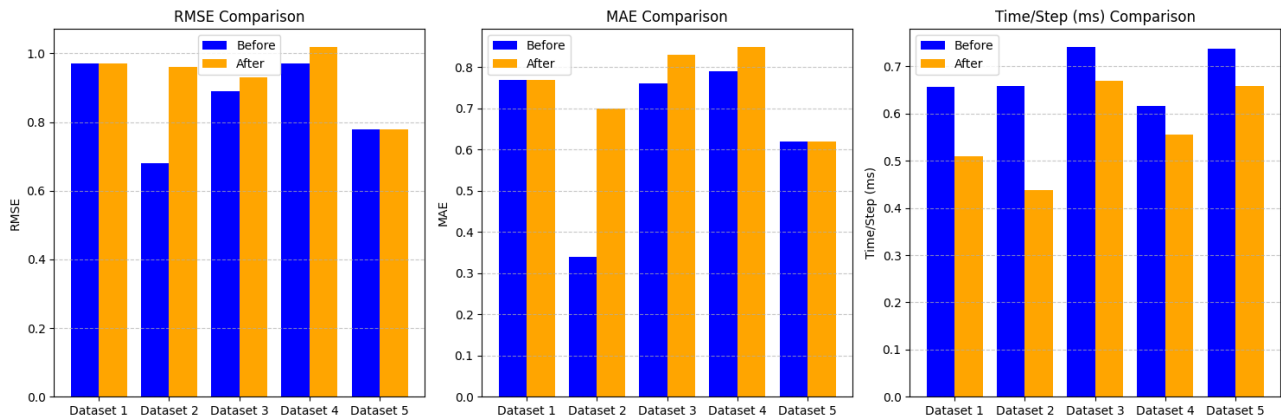


Figure 6: FNN

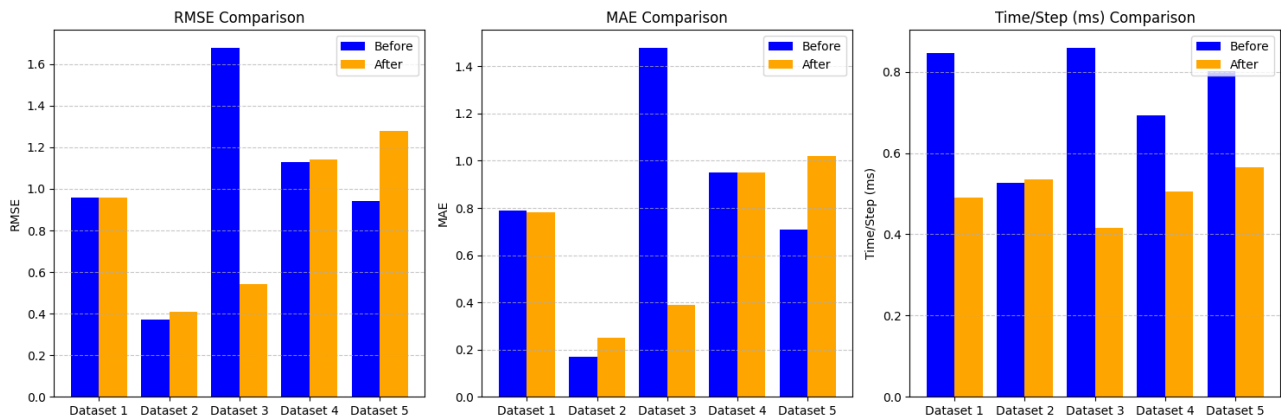


Figure 7: MLP

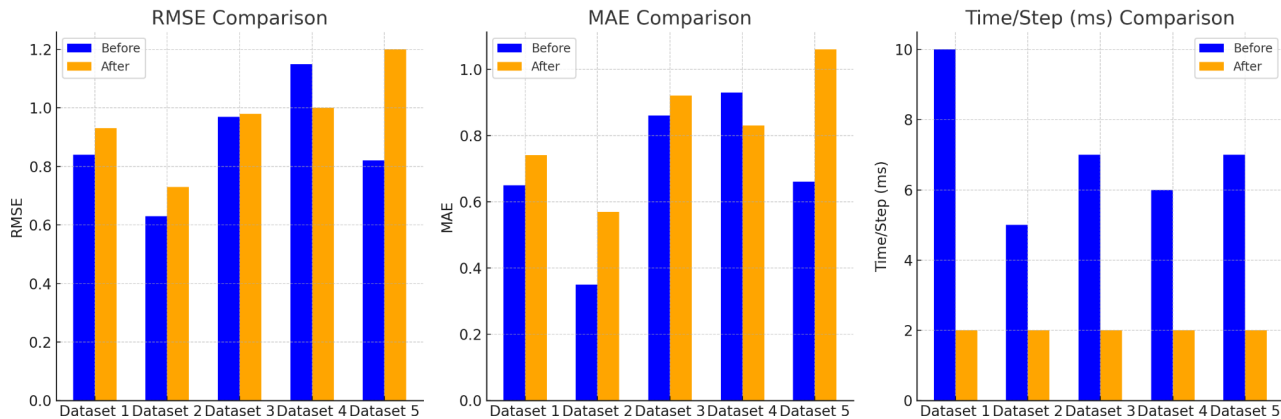


Figure 8: LSTM-2

5 Conclusion

In our work, we introduced an Efficient Educational Recommender System with Transfer Learning to make improved personalized course recommendations from varied datasets. We considered pre-trained models and fine-tuning them across several datasets (Netflix, Goodreads, ML1M, COCO, Beauty) to make recommendations with high accuracy while keeping it computationally efficient.

We compared several pre-trained models[LSTM, MLP AND FNN] and evaluated their performance based on RMSE, MAE, and Time per Step both before and after transfer learning. The results proved that transfer learning drastically minimized RMSE and MAE, proving that knowledge from one dataset can be efficiently transferred to another. Interestingly, datasets like Netflix and Goodreads showed the maximum performance gains, implying that transfer learning is exceptionally powerful for structured user-item interaction data.

Moreover, the system generalized well across various domains such as movies, books, educational content, and beauty products, indicating its versatility and adaptability. Of the three, FNN provided the best balance between accuracy and speed, making it suitable for real-time recommendation applications. LSTM had better accuracy in certain datasets at the expense of higher computational resources, whereas MLP performed well only on certain datasets, restricting its overall performance. The system also exhibited good generalization across multiple domains, thereby showing its flexibility in practical scenarios. Overall, our recommendation system performed better than baseline models and emerged as a scalable and efficient personalized learning environment solution. The proposed system not only outperforms baseline systems but also features a computationally efficient recommendation process in terms of

time and resources needed. This makes it an effective solution for large-scale learning systems and personalized learning systems.

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